



Novi Cricket Cup Rules & Regulations

as of 6/23/21

An Updated Version will be shared before the event

Tournament Format

1. Tournament will have 12 teams.
2. 12 teams will be divided into 4 pools. Each pool will have 3 teams. Each team will play every other team in their pool for a total of 2 pool-play games
3. All games will be played at Ella Mae Power Park at 45175 Ten Mile Road Novi, MI 48375.
4. Novi City Officials will do random drawing for teams at the Captains Meeting on Wednesday, July 11. Umpire assignments will be drawn by Novi City Officials.
5. For every win teams will be awarded 2 points and if it is washout or tie, points will be shared in league games.
6. Top 2 teams in each pool will advance to quarter finals based on points earned. If points are equal net run-rate will be considered.
7. 8 teams will be playing knockout game and 4 will be going to semifinals.
8. Quarters, Semis & Finals will be a 20 over game and all league games will be of 15 overs.
9. Maximum a bowler can bowl in 1/5th of total overs.
10. Same ball will be used for the entire game.

Game Timing

1. Time for all league games will be of 160 minutes. And for quarters, semis and finals 225 minutes.
2. For Round-1 games, 75 minutes for each team, with 10 minute innings break, and drinks break after 8 overs – max up to 5 minutes
3. For Quarters, Semis & Finals – 225 minutes , 100 minutes for each team, 5 minutes drinks break after 10 overs and for 10 minutes for Innings break
4. Maximum wait time for any game to start is 15 minutes. Any game not started within 15 minutes of the published will have over reduced.

Rosters

11. Official Roster and Waiver form must be submitted by each team to the City of Novi Parks and Recreation department by Friday Jul 13 at 5 pm. Rosters may be submitted in person or via email to gmorris@cityofnovi.org.
12. Team roster can have maximum of 20 players. No additional or replacement are allowed once roster is declared.
13. Player can qualify to Semifinals or Finals, only if he has played at-least 1 game in Round-1 or in quarters. A player must play a minimum of 8 overs to qualify to the next level.
14. Substitute players should also be part of roster.

Rules

15. All rules, complaints and disciplinary actions will be handled by the Cricket Cup Committee consisting of Kishore Muthyala, Arun Pesala and Sunil Jampana. Please contact one of them for clarifications regarding rules or issues.
16. All timings and rules will be strictly implemented, and in case of any violation will result in appropriate action by the Cricket Cup Committee. Note: games must start at the scheduled time. All decisions by the committee are final and binding.
17. Playing 11 needs to be declared at toss time and handed over to the umpire. A minimum of 7 players should be available at toss time.

18. A player can be substituted, in case of player getting late; but he is allowed till 5th over completion. A player if late cannot bowl immediately, but needs to wait for how many overs he missed.
19. No more than 1 substitute fielder is allowed on the field at any time. A player that is off the field (excluding the power play) needs to be back on the field for a minimum of 1 over before bowling.
20. LBW's are there for Quarters, Semifinals and Finals only. All other games do not have LBWs,
21. No run will be awarded to leg byes or run outs in leg bye situations.
22. Main umpire can overrule the leg umpire in league games.
- 23. POWERPLAY:**
 - a) Power play will be only 4 overs in League games and 6 overs in quarters, Semis and finals.
 - b) All X1 should be on field and Only 2 fielders should be outside 30 yards. This rule applies to all games.
 - c) For all games except quarters, Semis & finals: The first 4 overs of every innings is the power-play.
 - d) For quarters, Semis & finals: The first 6 overs of every innings is the power-play.
 - e) If not in power play, the fielding team should only have 5 fielders outside the 30 yards. That is in league games from Over 5 – 15 there should only be 5 fielders outside 30 yards.
24. Full toss above the waist is a no ball and will be awarded free hit to batting team.
25. Bouncer above the head in an over will be a wide.
26. If a bowler bowls 2 bouncers in an over, above the shoulder will be called a no ball and will be called a free hit.
27. No more than 2 beamers allowed in a match. A bowler is not allowed to bowl for the rest of game if he violates the rule.
28. Umpire abuse, continuous sledging and getting physical will result in termination or suspension of player from game or tournament.
29. If a player gets involved in physical, will be terminated from that game immediately with no substitute allowed. If a team gets involved, they will be not allowed to play that game and the opposition will be allocated 2 points.
30. Novi city or the committee is not responsible or liable to any player if he is injured during the game.
31. A bowler needs to wear colored clothing. No shorts or cut banyans are allowed.
32. Bye runners are not allowed until the opposite team agrees. If retired hurt, then will be allowed as the last batsman.
33. Main umpire will be provided by the committee. Batting team should provide the leg umpire. Will try to provide umpires for semis and finals.
34. All games will have a super over in case of a tie in knockouts.
35. **Super Over:** There will be a toss if decided a super over to decide who gets to bat first. Each team gets one over and three wickets and the team with the most runs is declared the winner. If tied in the super over, the team with the most boundaries and if still tied the team with the higher scoring delivery when counted back from the final delivery is the winner.
36. Captains, make sure the batting and bowling stats are properly entered in the scoresheet and give it to umpire once the game is over. If the stats are not entered properly team will be penalized 0.25 points from game run rate.
37. **Duck worth Lewis: Knockouts only**
If the team batted first plays all the allowed quote of overs, the team batting second should play at least 5 overs to calculate the duck worth Lewis to constitute a game
38. A1228 DKY balls will be used for all league, semis and finals.

Run Rate calculation:

1. Run rate will be calculated based on the total no of deliveries played. In case the team is all out then we count maximum of 90 deliveries.

All other rules will be as per Detroit Cricket League rules.