



# Adult Cornhole League Rules

Updated 11-1-22

## PHILOSOPHY

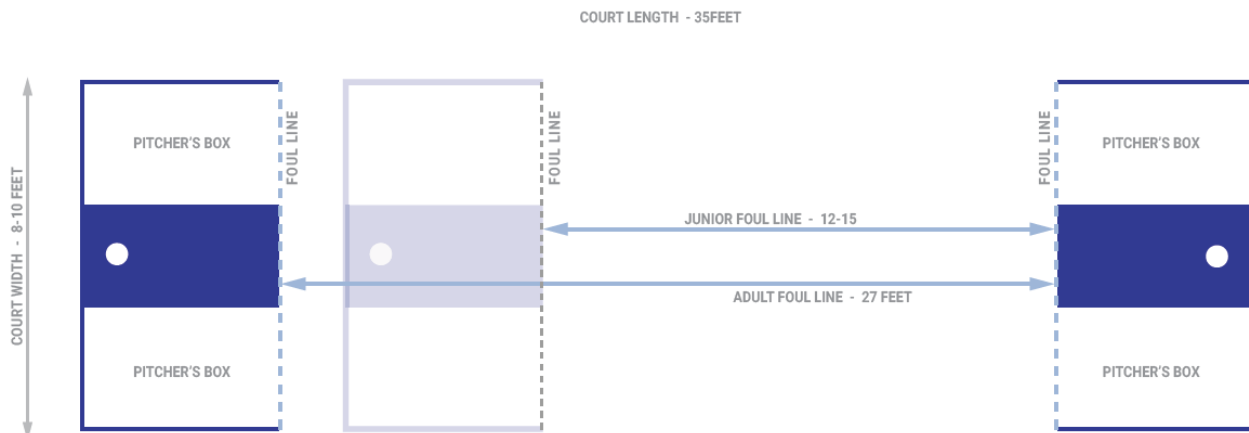
Novi Parks sponsored leagues and activities are formed and operated on the principles of good sportsmanship, fair play, courtesy to others, healthy activity and other policies pertaining to all-around community understanding and development.

## ALCOHOL ALLOWANCE POLICY

Beer and wine **only** are allowed at Lakeshore Park. No glass bottles permitted. Alcohol is not permitted inside the Lakeshore Park Building during indoor seasons or when league play is moved indoors due to inclement weather.

## TERMINOLOGY

- **Pitching:** When the player is throwing the bag to the cornhole board
- **Bag In-The-Count (Woody):** Any bag that has been pitched and remains on the board at the conclusion of the frame (worth 1 point)
- **Bag In-The-Hole (Cornhole):** Any bag that has been pitched and passes through the cornhole board at any time of the frame (worth 3 points)
- **Foul Bags:** Refers to any bag that has not been determined as Woody or Cornhole or was designated a foul bag as the result of rules violations. Any bag that struck the ground first or is contacting both the ground and board are considered a foul bag.
- **Pitcher's Box:** The area from back edge to front edge of the board that the player must remain in while throwing.
- **Foul Lines:** The foul lines are defined as an imaginary line 27 feet between the front of each board.
- **Foul:** Any penalty against the player or team (crossing the line or pitching out of turn)
- **Frame:** When all four bags have been thrown by both players on a side
- **Inning:** When all four bags have been thrown by both players from each team



## LENGTH OF MATCH

- Games will be played to 21 points. The first team to reach (or exceed) that amount at the conclusion of an inning wins the game.
- Curfew Clock: Each game has a 15-minute time limit. When the curfew clock expires, the inning shall continue until completed with all bags thrown. The score at that time will be final.

## SCORES

- Teams should confirm scores with each other after each inning during the game
- A representative from the winning team must report the final score to the Site Supervisor immediately following the conclusion of the game

## GAMEPLAY & TEAM LEAGUE RULES

- Each team has two players, but subs can be added to team rosters
- A game of rock, paper, scissors will determine who goes first
- Each team will stay in their designated lane for the whole game
- Players at the headboard will alternate pitching bags until each player has pitched all four of his/her bags
- Players at the footboard will take score and resume pitching back to the other board
- Cancellation scoring is in effect. In cancellation scoring, the points of one player cancel out the points of their opponent. (Example: Team A lands three woodies and Team B lands one woody. Score = A-2, B-0)
- The team who scored in the preceding inning pitches first in the next inning. If neither team scores, the team who pitched first in the preceding frame shall retain first pitch in the next frame.
- The pitcher must be within the pitcher's box or behind the foul line at the time of release
- Players must pitch the bag with an under-hand release

## LADDER LEAGUE RULES

- This format of play is designed so players play mostly with others of similar skill levels
- This league is played in a round robin format
- All players will play four single games every week
- Players will be placed in groups of five on a court in the order of their position (ranking) on the ladder each week. Players will rotate partners each game, so you play as a partner with everyone assigned to the court for that week. (Note: Four players play at a time so every game slot will have one player rotating out with a 'bye')
- If there is a no show, or only four players assigned to the court, then the four players will still play four games but the fourth game will be with your partner from the first game.
- Your placement on the ladder will depend on your performance each week. An overall winning percentage of total possible points will determine your place on the ladder.
- This league is meant to have 100% participation, but we know that is not always possible. If you are unable to make it, you must find a sub and you must notify the League Coordinator who your sub will be. Players must notify the League Coordinator at least three days prior to the scheduled match if you are unable to attend and who your sub will be.
- Subs can only score a max of 42 points a night for the regular player regardless of actual scores. No shows will result in zero points for the night and multiple no shows could lead to suspension or removal from the league.

## **CHAMPIONSHIP**

- Team Leagues
  - Playoffs will take place the sixth week of the season.
  - The double-elimination bracket will be seeded based on regular season results.
- Ladder Leagues
  - The ladder champion will be determined at the conclusion of the sixth week.
  - The tournament finals will take place the sixth week of the season and played just like the regular season. Players will be placed in groups of four or five in the order of their position on the ladder based on the results of the first five weeks.
  - The tournament champion will be determined based on the player who scores the most points that night. Tiebreaker will be their ladder position coming into play. If the ladder champion is also the tournament champion or runner-up, then the tournament prizes will go to the next place finishers.

## **PRIZES**

- Prizes will be gift cards to a local restaurant or retailer
- Team Leagues
  - Playoff champions will win \$50 gift cards
  - Playoff runners-up will win \$25 gift cards
- Ladder Leagues
  - Ladder champion will win a \$75 gift card
  - Tournament champion will win a \$50 gift card
  - Tournament runner-up will win a \$25 gift card

## **SPORTSMANSHIP**

Please keep in mind that the purpose of this organization is to provide a safe and enjoyable experience for each player, while furthering sportsmanship and understanding of the game.